



	Term 1		Term 2		Term 3	
Writing (The Literary Curriculum)	<ul> <li>Flooded by Mariajo Ilustrajo</li> <li>Writing in role, including diary entries, dialogue, persuasive pleas and non- chronological reports</li> <li>Final Outcome: Non – chronological report</li> </ul>	Escape from Pompeii Setting descriptions, news report Final Outcome: Retelling of animated version (Assessed)	Jabberwocky Nonsense words, exploring different versions, reviews Final outcome: Performance to Y3	Soar Character descriptions, playscripts, Final Outcome: An innovated story based on Soar (Assessed)	The Mermaid of ZennorLetters, informal language, different points of view, character descriptionsFinal Outcome: An innovated legend (Assessed)	Beowulf Descriptive writing, reviews of different versions Final Outcome: The next part of Grendel's story (his mother's revenge) (Assessed
	The Selfish Giant Letters, posters, signs Final Outcome: An innovated story about kindness (Assessed) Cinnamon Adverts, simile poems, diary,	One Christmas Wish Drama, summaries, different points of view Final Outcome: A story opener	Until I met Dudley Posters, letters, explanations Final Outcome: Explanations (Cross curricular - Assessed)	The Iron Man News report, character description, letter, diary Final Outcome: Newspaper report (Assessed)	Kensuke's Kingdom Haikus, tankas, 1st person story, leaflets Final Outcome:: Leaflet on experiencing Michael's journey (Cross-curricular linked with activity day )	Final Outcome: A recorded and edited podcast about their time in Year 4

	conversations using direct speech. <b>Final Outcome:</b> Diary entry				Retell of story through Haikus (decorated with Japanese blossoms)	
VIPERS (Whole class guided reading)	Toto the Ninja Cat – Dermot O'Leary		An Alien in the Jam Factory – Chrissie Sains		Kensuke's Kingdom – Michael Morpurgo	
	The Girl who Stole an Elephant – Nizrana Farook		The Iron Man – Ted Hughes A range of non-fiction and poetry texts		Beowolf – Michale Morpurgo and various other texts	
	A range of non-fiction and poetry texts				Viking Boy – Tony Bradburn	
Maths (White Rose)			-Multiplication and division -Length and perimeter -Fractions -Decimals		-Decimals -Money -Time -Shape	ion and poetry texts
					-Statistics -Position and Direction	
Winning With Numbers	Year 4: 250 –300 Knows multiples of 11 and 12 Unit fractions Adding tenths Table facts to 12 x 12 Rounds numbers to tenths Highest multiple	Rounds numbers to tenths Highest multiple Table facts Order tenths Highest multiple	Finding gaps Reading scale - tenths Non unit fractions Multiple 1digit x 1 dp	Count and read hundredths Adding decimals Hundredths	Round numbers – hundredths Order hundredths Adding 2dp to 2dp Read scales - hundredths	Divide by 10, 100 1 digit x 2digit with dp Multiply by 10,100
History (Opening Worlds)	The Roman Republic	The Roman Empire	Roman Britain	Christianity in three empires	Arabia and early Islam	Cordoba: city of light
(Opening Worlds)	The Rhine and the Mediterranean	Population	Coastal processes and landforms	Tourism	Earthquakes	Deserts
(Opening Worlds)	Christianity 1: The family of Jesus	Christianity 2 The Birth Of Jesus	Christianity 3 The Life and teaching of Jesus	Christianity 4 The death and resurrection of Jesus	Christianity 5 The message of Jesus spreads	Islam Ramadan

BSL (language)	Fingerspell names	Formal greetings	Numbers to 100	Questioning skills	Sequential numbers	Increase specific
	(receptive and	(greet and leave)	Signs for £ and p	Name?	Time o'clock, half	information about
	productive)			Deaf?	past, quarter to/past	people (adjectives)
Science	Living things and	their habitats	Ele	ctricity	States of matter	
	Animals includ	ling humans	Sound			
D&T	Structure: Pavillions		Electrical systems: Torches		Food: Adapting a	Mechanical
(Kapow)	Design and make a stable pavillion		Pupils design and build an electrical circuit of a		recipe – Sushi	systems: Making a
	_		torch made from easil	y available materials and	Pupils will design	slingshot car.
			objects.		and make own sushi.	Pupils will design
						and make their own
						slingshot car.

Art	Colour and artist Compare the artwork (past and untrained) a current and	of Henri Rousseau nd John Dyer (local,	techniques and su artists such as Hol	painting: Japanese bjects typically used by cusai. Pupils to create a n a printed seal signature.	Pupils will create and o	uding collage compare different style ig collage. They will e of line and tone.
Music (Kapow)	Body and tuned percussion (Theme: Rainforests) Adapting and transposing motifs (Theme: Romans)		N/A		Changes in pitch, tempo and dynamics (Theme: Rivers) Developing singing technique (Theme: The Vikings)	
PSHE (Jigsaw)	Being Me in My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
PE	Hands – Feet - Equipment	Attack-Defend-Play	Inspire- Create- Perform	Net-Wall	Float – Swim – Be Safe! Run – Jump - Throw	Aim – Strike - Retrieve
Computing	Computing Systems and Network Networks World Wide Web	How digital images can be changed and edited, and how they can then be resaved and reused (1)	Sequencing in programming through Scratch	How digital images can be changed and edited, and how they can then be resaved and reused (2)	Data and Information – During this unit, pupils will develop their understanding of what a branching database is and how to create one	Animation -This unit progresses students' knowledge and understanding of using digital devices to create media including adding audio to a digital image file/animation