Newquay Primary Academy - P.E. Autumn 2 Term Sequence



Year 3

Prior knowledge...

Pupils will be able to do all the 'fundamental movement skills for the warm-up part of the lesson. Pupils will understand 'Agility - Balance-Control' and be able to participate in an ABC circuit with control and increased fluency.

YEAR 4

Prior knowledge...

Pupils will understand what an invasion game is and be able to give sport specific examples. Pupils will be able to throw and catch to achieve a desired outcome. Pupils will be able to play small games in line with rules.

YEAR 5

Prior knowledge...

Pupils will understand what an invasion game is. They will be able to work together in a team and play an invasion game in line with the rules. They will have a developing understanding of 'attack and defence' and will be able to apply in game situations.

YEAR 6

Prior knowledge...

Pupils will be able to perform the tuck, pike, and straddle. They will be able to perform individual balances with control, tension, and extension. They will be able to apply these skills into a short sequence.

INTENT

In THROW – CATCH PLAY, pupils will continue
to develop hand-eye
coordination, they will be
able to throw and catch with
a developing technique and
will be able to perform
these skills with increasing
fluency under pressure.
They will be able to use
these skills in small games

In ATTACK -DEFEND-PLAY, pupils will refine and develop the fundamental skills to play invasion games that will provide the foundations for playing team sports in the future. They will understand the concept of 'attack' and 'defence' and be able to work in a team to achieve their outcomes.

In NETBALL, pupils will apply and develop the fundamental skills they learnt in Years 3 and 4 in a netball specific context. They will understand the rules and be able to cooperate in a team situation. Pupils will be able to play a game of netball with an understanding of positions and rules.

In GYMNASTICS, pupils will develop the skills they learnt in Year 4. They will explore travel and different types of partner and group balances on both Mats and the apparatus

VOCABULARY / STICKY KNOWLEDGE Invasion game, Underarm throw, Catch, Teamwork, Co-operation, Win, Lose, Draw, Respect Invasion game, Underarm throw, Catch, Teamwork, Cooperation, Resilience, Rules, Fair Play, Sportsmanship Attack, Defend Agility, Chest Pass, Bounce Pass, Shoulder Pass, Obstruction, Footwork, Contact, Centre Pass Travel, Counterbalance, Counter-Tension, Sequence, Feedback, Canon, Unison, Apparatus, Tension, Extension.

SEQUENCE OF LESSONS

- A. To recap and refine throwing and catching techniques.
- B. To apply throwing and catching skills in fun challenges / games.
- C. To understand what an 'invasion game' is.
- D. To apply throwing and catching skills in small-sided 'invasion style' games.
- E. To understand that rules keep us safe and make it fair.
- F. To apply all skills in small games whilst playing to the rules of the game.

- A. To be able to identify an invasion game and play a basic game in line with the rules.
- B. To apply throwing and catching skills whilst playing 'bench ball' in line with the rules.
- C. To understand the concept of 'footwork' and 'moving into space'.
- D. To understand what 'spatial awareness' is and be able to move into space in the game.
- E. To be able to work together in a 'team' and understand the concept of 'teamwork'.
- F. To apply all skills in a small tournament setting and evaluate their learning.

- A. To acquire skills to perform the three different types of passes.
- B. To be able to catch and pass whilst using the correct footwork.
- C. To know what the footwork, contact, and obstruction rules are.
- D. To develop their understanding of attack and defence. Introduce the concept of dodging.
- E. To know the five positions of netball and an understanding of what these positions involve.

 Application in games with rules and strategies.

- A.To perform different types of travel.
- B.To know the difference between 'counter- balance' and 'counter- tension'.
- C.To apply Partner balances into a fluent sequence.
- D.To develop and refine the partner balance sequence.
- E.To explore travel on a variety of different apparatus.
- F.To apply travel and partner balances in a sequence using the apparatus.

OUTCOME / COMPOSITE

Pupils will understand what an invasion game is and be able to give sport specific examples. Pupils will be able to throw and catch to achieve a desired outcome. Pupils will be able to play small games in line with rules. Pupils will understand what an invasion game is. They will be able to work together in a team and plan an invasion game in line with the rules. They will have a developing understanding of 'attack and defence' and will be able to apply in game situations.

Pupils will be able to apply skills in BEE netball games. Pupils will understand and apply the basic rules of netball whilst knowing the five netball positions and what each position involves.

Pupils will understand the concept of travel and perform different types of travel. Pupils will be able to perform a variety of partner balances in a safe and controlled manner. They will be able to develop these balances into a sequence and apply them on different apparatus. Pupils will be able to perform their sequence to their peers and give feedback to others